		SECRET	GARDEN	Paul Jonathan Davis
SECRE	PLAYHOUSE			Lighting Designer
e li	STAGE COMPANY	SPOT ONE ((831) 601-9984
		8/3/2023	3:00 PM	paul.jon.davis@gmail.com
		PRE-SI	HOW	
		STARTING FRAME: I	FRAME 1 (R132)	
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION
6	FADE IN	OWEN	SR	OWEN'S SPEECH
7	OUT			SPEECH OVER
		ACT C	DNE	
	Cł	IANGE FRAME: FRAME 1	(R132) + FRAME 2 (R03	3)
		PROLO	<u>GUE</u>	
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION
15	FADE IN	AYAH	CS	"AHhhhh"
17	FADE OUT	-	-	"Hata' O."
25	FADE IN	MARY	CS	Mary X CS
31	FADE OUT	-	-	"NEVER KNOWN"
83	FADE IN	MARY	SL STAIR (TOP)	"I HEARD SOMEONE CRYING"
84	FADE OUT	-	-	"MAYBE IT WAS ME"
85	FADE IN	ARCHIBALD	SR STAIR (TOP)	"I HEARD SOMEONE SINGING
86	FADE OUT	-	-	"MAYBE IT WAS SHE"
87	FADE IN	MARY	SL STAIR (TOP)	"I HEARD SOMEONE CRYING"
88	FADE OUT	-	-	"I HEARD SOMEONE"
		IF I HAD A FINE W	VHITE HORSE	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
107	FADE IN	MARY	SL (BED)	"IFI HAD A FINE"
117	FADE OUT	-	-	"AND ME"
		A GIRL IN TH	E VALLEY	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
125	FADE IN	ARCHIBALD	SR DOOR	"A GIRL I SAW"
141	SNAP OUT	-	-	MARY ENTERS & KILLS VIBE
	CH	ANGE FRAME: FRAME 1 (R132) + FRAME 3 (L-24	
		WINTER'S ON	THE WING	
Q#	ACTION	CHARACTER	LOC	DESCRIPTION

		SECRET G	ARDEN	Paul Jonathan Davis Lighting Designer
PLAYHOUSE CARDEN STAGE COMPANY				(831) 601-9984
			SPOT TWO CUE SHEET 8/3/2023 3:00 PM	
				paul.jon.davis@gmail.com
		PRE-SH	-	
		STARTING FRAME: FR		
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
		ACT O	NE	
		CHANGE FRAME: FRA		
		<u>PROLOGI</u>	<u>JE</u>	
Q#	ACTION	CHARACTER	LOC	DESCRIPTION
11	FADE IN	LILLY	UC	LILLY ENTER UC
15	FADEOUT			
76	FADE IN	ALBERT	UC	ALBERT SINGS UC
78	SWAP TO	LILLY	UC	"NEVER KNOWN"
88	FADE OUT	-	-	"I HEARD SOMEONE"
	C	HANGE FRAME: FRAME 1 (R	132) + FRAME 2 (R03)	
		IF I HAD A FINE WH	ITE HORSE	
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION
107	FADE IN	MARTHA	SL (BED)	"IFI HAD A FINE"
117	FADE OUT	-	-	"AND ME"
	C	HANGE FRAME: FRAME 1 (R1	· · · ·	
		<u>A GIRL IN THE </u>		
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
123	FADE IN	LILLY	UC	"A MAN WHO CAME"
141	SNAP OUT	-		MARY ENTERS & KILLS VIBE
		HANGE FRAME: FRAME 1 (R1	32) + FRAME 3 (L-247)	
		WINTER'S ON TH		
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
177	FADE IN	DICKON	UC	"WINTERS ON "
201	FADE OUT		-	"SPRING I SAY"

		SHOW ME T	HE KEY	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
221	FADE IN	DICKON	DR	MUSIC Q 11
225	FADE OUT	-	-	LILLY & ROSE ENT.
227	FADE IN	DICKON	CS	"I'LL ONLY WALK
225	FADE OUT			DICKON EXITS
	Cł	IANGE FRAME: FRAME 1 (
		<u>A BIT OF E</u>		
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
262	FADE IN	ARCHIBALD	DL	SHE WANTS A
281	SNAP OUT	-		THUNDER
		LILLY'S E	<u>EYES</u>	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
313	FADE IN	ARCHIBALD	SL STAIR (MID)	STRANGE THIS MARY
315	FADE OUT	-	-	"FROM DEATH"
319	FADE IN	ARCHIBALD	UC	"SHE HAS HER EYES"
323	FADE OUT	-	-	"SHE HAS HER EYES"
325	FADE IN	ARCHIBALD	UC	"IMAGINE ME A LOVER"
331	FADE OUT	-	-	"EYES"
		STORM	<u>12</u>	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
	<u>R(</u>	DUND-SHOULDERED	MAN / FINAL STORM	
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	LOC	DESCRIPTION
359	FADE IN	COLIN	SR BED	"SOME NIGHTS I "
369	FADE OUT	-	-	"WE'RE COUSINS"
		INTERMIS		
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
401	FADE IN	OWEN	SR DOOR	OWEN'S SPEECH
403	OUT			SPEECH OVER

		SHOW ME T	<u>HE KEY</u>	
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION
221	FADE IN	MARY	DR	MUSIC Q 11
225	FADE OUT	-	-	LILLY & ROSE ENT.
227	FADE IN	MARY	DR	"I'LL ONLY WALK
235	FADE OUT	-	-	"AND YOU'LL BE"
245	FADE IN	AYAH	SL DOOR	
251	FADE OUT	-	-	"THEIR CURLS"
	CH	IANGE FRAME: FRAME 1	(R132) + FRAME 2 (R-03)	
		<u>A BIT OF I</u>	<u>EARTH</u>	
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION
		LILLY'S	<u>EYES</u>	
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	LOC	DESCRIPTION
311	FADE IN	DR. CRAVEN	SR STAIR (TOP)	STRANGELY QUIET
313	FADE OUT	-	-	"SHE HAS HER EYES"
315	FADE IN	DR. CRAVEN	UC	"FROM DEATH
319	FADE OUT	-	-	"SHE HAS HER EYES"
323	FADE IN	DR. CRAVEN	UC	"FROM DEATH
331	FADE OUT			"EYES"
		STOR	<u>M 2</u>	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
335	FADE IN	MARY	UC	"SOMEONE IS CRYING"
337	FADE OUT	-	-	ENSEMBLE ENTERS
	<u>R(</u>	UND-SHOULDERED	MAN / FINAL STORM	
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION
359	FADE IN	MARY	SR BED	"SOME NIGHTS I "
369	FADE OUT	-	-	"WE'RE COUSINS"
396	FADE IN	MARY	UC (C OF CLUMP)	STORM CALMS
399	FADE OUT		-	DOOR OPENS
		INTERMIS	SSION	
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION

		ΑСТ ΤΥ	0				
STARTING FRAME: FRAME 1 (R132) + FRAME 2 (R03)							
	THE GIRL I MEAN TO BE						
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION			
509	FADE IN	COLIN & FAMILY	UC	COLIN IS ROLLED DS.			
515	FADE OUT	-	-	"HIGH ON A HILL"			
		QUARTE	L				
<u>Q#</u>	ACTION	<u>CHARACTER</u>	LOC	DESCRIPTION			
519	FADE IN	ARCHIBALD	CS	"I WATCHED THEM"			
525	FADE OUT	-	-	"LIKE ME"			
526	FADE IN	ARCHIBALD	DR	"I CAN ARRANGE"			
541	FADE OUT	-	-	LILLY & ROSE EXIT			
CHANGE FRAME: FRAME 1 (R-132)							
	R	ACE YOU TO THE TOP F	O THE MORNING	3			
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION			
557	FADE IN	ARCHIBALD	SR BED	MUSIC CUE 21			
579	FADE OUT	-	-	"AT MY SIDE"			
		CHANGE FRAME: FRAME 1 (R-132) + F3 (L-247)				
	WICK / R	ACE YOU TO TOP FO TH	E MORNING TRA	NSITION			
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION			
591	FADE IN	DICKON	CS	"WHEN A THING"			
617	FADE OUT	-	-	"TO COME"			
		CHANGE FRAME: FRAME 1	$(R_{-}132) + F2 (R_{-}03)$				
		COME TO MY G					
Q#	ACTION	CHARACTER	LOC	DESCRIPTION			
<u>935</u>	FADE IN	COLIN	SR BED	"COME TO MY GARDEN"			
645	FADE OUT	-	-	"COME SWEET DAY"			
0.5		CHANGE FRAME: FRAME 1 (R-132) + F3 (L-247)				

			NO			
ACT TWO						
STARTING FRAME: FRAME 1 (R132) + FRAME 3 (L-247)						
		THE GIRL I MEA	N TO BE			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION		
503	FADE IN	MARY	CS			
509	FADE OUT	-	-	COLIN IS ROLLED DS.		
	С	HANGE FRAME: FRAME 1 (R	132) + FRAME 2 (R03)			
		QUARTE	Ξ			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION		
517	FADE IN	DR. CRAVEN	UC	"WHY WON'T HE SAY"		
525	FADE OUT	-	-	"LIKE ME"		
526	FADE IN	DR. CRAVEN	DL	"I CAN ARRANGE"		
541	FADE OUT	-	-	LILLY & ROSE EXIT		
	СН	ANGE FRAME: FRAME 1 (R-	132) + FRAME 4 (L-201)			
	<u>R</u>	ACE YOU TO THE TOP	FO THE MORNING			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION		
557	FADE IN	LILLY	SR STAIRS (MID)	MUSIC CUE 21		
579	FADE OUT	-	-	"AT MY SIDE"		
CHANGE FRAME: FRAME 1 (R-132) + F3 (L-247)						
	WICK / R	ACE YOU TO TOP FO TH	IE MORNING TRAN	<u>SITION</u>		
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION		
591	FADE IN	MARY	CS	"WHEN A THING"		
617	FADE OUT	-	-	"TO COME"		
621	FADE IN	ENSEMBLE MEMBER	UC	"SO HE PICKED"		
625	FADE OUT	-	-	SHE EXITS		
		CHANGE FRAME: FRAME 1	(R-132) + F4 (L-201)			
		COME TO MY C	ARDEN			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION		
635	FADE IN	LILLY	SR BED	"COME TO MY GARDEN"		
645	FADE OUT	-	-	"COME SWEET DAY"		
	CHANGE FRAME: FRAME 1 (R-132) + F3 (L-247)					

		COME SPIRIT CON	<u>IE CHARM</u>			
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
661	FADE IN	AYAH	SR	AYAH APPEAR	661	F/
663	FADE OUT	-	-	COLIN STARES AT MARY	663	FA
					665	F,
667	FADE IN	DICKON	DL	"COME SPIRIT COME CHARM"	667	FA
669	FADE OUT	-	-	"HELP HIM GET WELL"	669	F,
					671	FA
697	FADE IN	COLIN	DC	COLIN STANDS		
701	FADE OUT	-	-	"IM WELL!"		
		CHANGE FRAME: FRAME 1	(R-132) + F4 (L-201)			
		A BIT OF EARTH (REPRISE)			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
703	FADE IN	LILLY	SL	"A BIT OF EARTH"	703	F,
711	FADE OUT	-	-	"A BIT OF"	711	FA
		CHANGE FRAME: FRAME 1	(R-132) + F2 (R-03)			
		DISAPPEA	<u>AR</u>			
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
729	FADE IN	DR. CRAVEN	DC	"THERE'S NOTHING HERE"		
731	FADE OUT	-	-	"I'D BE"		
		HOLD ON	<u>N</u>			
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
735	FADE IN	MARY	SL BED	"WHAT YOU'VE GOT TO DO"	735	F,
753	FADE OUT	-	-	"BOUND TO GO AWAY"	753	FA
		LETTER SO	<u>NG</u>			
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION	<u>Q#</u>	A
					755	F,
757	FADE IN	ARCHIBALD	SR DESK	ARCHIBALD APPEARS		
					759	FA
	WHER	E IN THE WORLD / HOW	COULD I EVER	KNOW		
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
					791	F,
815	FADE OUT	-	-	"COME TO MY GARDEN"	815	FA
		FINALE				
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	LOC	DESCRIPTION	<u>Q#</u>	<u>A</u>
837	FADE IN	ARCHIE & FAM	DC	"COME TO MY GARDEN"	837	F۸
839	FADE OUT	-	-	SHE DISAPPEARS		
					840	FA

		COME SPIRIT COM	E CHARM					
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION				
661	FADE IN	MARY	DC	AYAH APPEAR				
663	FADE OUT	-	-	COLIN STARES AT MARY				
665	FADE IN	MARY DC "COME		"COME SPIRIT COME CHARM"				
667	FADE OUT	- "C		"COME SPIRIT COME CHARM"				
669	FADE IN	MARTHA	THA UC "HELP HIM G					
671	FADE OUT			"SPIRITS FAR ABOVE"				
		CHANGE FRAME: FRAME 1 (F	<mark>R-132) + F4 (L-201</mark>)				
		A BIT OF EARTH (F	<u>REPRISE)</u>					
<u>Q#</u>	<u>ACTION</u>	CHARACTER	<u>LOC</u>	DESCRIPTION				
703	FADE IN	ROSE & ALBERT	UR	"A BIT OF EARTH"				
711	FADE OUT	-	-	"A BIT OF"				
		CHANGE FRAME: FRAME 1 (R-132) + F2 (R-03)					
		DISAPPEA	<u>R</u>					
<u>Q#</u>	<u>ACTION</u>	<u>CHARACTER</u>	<u>LOC</u>	DESCRIPTION				
		HOLD ON						
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION				
735	FADE IN	MARTHA	SL BED	"WHAT YOU'VE GOT TO DO"				
753	753 FADE OUT - "BOUND TO GO AWAY"							
		LETTER SO	<u>NG</u>					
<u>Q#</u>	<u>ACTION</u>	CHARACTER	LOC	DESCRIPTION				
755	FADE IN	MARY	SL BED	"D-E-A-R"				
759	FADE OUT	-	-	"YOUR FRIEND, MARY"				
		CHANGE FRAME: FRA	ME 4 (L201)					
	WHER	RE IN THE WORLD / HOW	COULD I EVER	KNOW				
<u>Q#</u>	<u>ACTION</u>	CHARACTER	<u>LOC</u>	DESCRIPTION				
791	FADE IN	LILLY	UL	LILLY APPEARS				
815	FADE OUT	-	-	"COME TO MY GARDEN"				
		<u>FINALE</u>						
<u>Q#</u>	ACTION	CHARACTER	LOC	DESCRIPTION				
837	FADE IN	LILLY	ML	"COME TO MY GARDEN"				
840	FADE OUT			SHE DISAPPEARS				